



Republic of the Philippines  
Department of Education  
National Capital Region  
**DIVISION OF CITY SCHOOLS**  
**QUEZON CITY**  
Nueva Ecija St., Bago Bantay, Quezon City



August 30, 2012

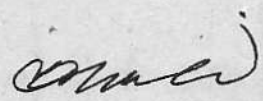
**MEMORANDUM TO:**

Assistant Schools Division Superintendents  
Division/District Supervisors  
Principals, Head Teachers and Officer In-Charge  
(Public and Private Secondary Schools)

**UP IECEP**

Attached is a letter dated August 10, 2012 from Ms. Erika Marie D. Betita, re: **"Invitation for high school students from public and private schools in Quezon City to join Electronics Meets Art"**, contents of which are self – explanatory, for the information and guidance of all concerned.

Immediate and wide dissemination of this Memorandum is desired.

  
**CORAZON C. RUBIO, CESO VI**  
Schools Division Superintendent

edd/supervisor



# UP IECEP

Institute of Electronics Engineers of the Philippines  
University of the Philippines Student Chapter

10 August 2012

**DR. CORAZON C. RUBIO**  
Schools Division Superintendent  
Quezon City

DCS-QUEZON CITY  
**RECEIVED**  
BY: 8-10-12 /  
**RECORDS SECTION**

Dear Dr. Rubio:

**Re: Invitation for high school students from public and private schools in Quezon City to join Electronics Meets Art**

Greetings!

The **Institute of Electronics Engineers of the Philippines - UP Student Chapter (UP IECEP)** is a duly recognized academic and non-profit organization which aims to uphold academic excellence and promote holistic development of Electronics and Communications Engineering (ECE) students at the University of the Philippines - Diliman. It has also been the link of UP ECE students to the IECEP Quezon City Student Chapter (IECEP - QCSC), which fosters the interaction of ECE students from different universities in the Philippines.

One of UP IECEP's objectives is to raise awareness of its members about issues concerning our community and environment. With this in mind, UP IECEP has organized **Electronics Meets Art - a mixed-media art contest for high school students all over Metro Manila**. By producing three-dimensional artworks made of scrap electronic materials, students will have the opportunity to showcase their creativity while promoting ways to help save the environment. Hopefully, the event will also stir their interest in Electronics Engineering.

In line with our objectives, we would like to request the Department of Education for a formal endorsement of Electronics Meets Art to public and private high schools in Metro Manila. This will help us encourage school administrators to nominate students to represent their schools in the competition.

Thank you very much. We hope for your favourable response.

Respectfully yours,

**Alexis Marjorie Buenaflor**  
Head, Electronics Meets Art 2012  
(639) 26 884 2290

**Ned Manolo Bada**  
Head, Electronics Meets Art 2012  
(639) 33 551 8437

Noted by:

**Erika Marie D. Betita**  
President, UP IECEP



Electrical and Electronics Engineering Institute  
University of the Philippines, Diliman, Quezon City 1101



Email: [upiecep@gmail.com](mailto:upiecep@gmail.com)

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# ELECTRONICS MEETS ART 2012

It's more fun in the Philippines!

## What is Electronics Meets Art?



*Electronics Meets Art (E Meets Art)* is a three (3) day art exhibit and competition that aims to showcase the artistic inclination, ingenuity, and talent of high school students in Metro Manila through their creative masterpiece made out of junk electronic components and recycled materials. In this regard, the project also helps the environment by reducing electronic waste and putting them to good use. Furthermore, UP IECEP envisions to stir up interest and to open young minds to the field of Electronics Engineering.

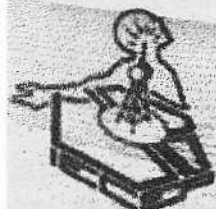
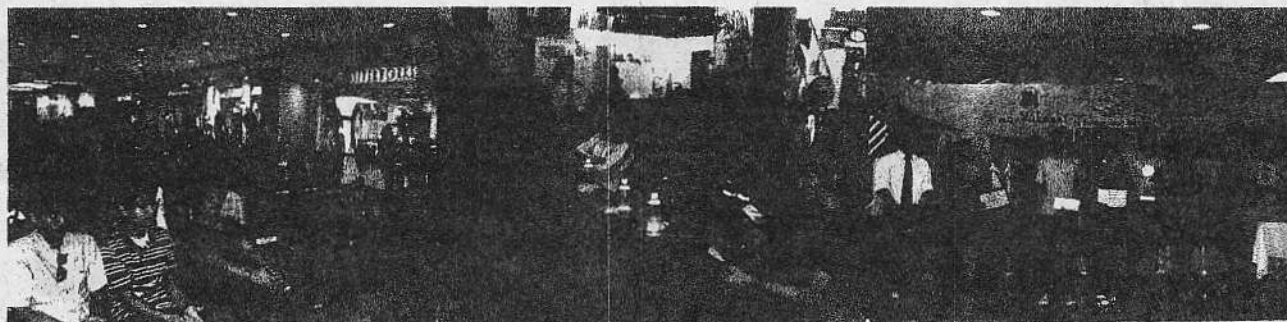
Each participating team will consist of three (3) members and will be asked to submit a masterpiece out of materials from a proposed list of resources to be provided by the organizers.

Artworks will be showcased in an exhibit where voting will be held. Voting will also be available online. Judging of the entries will be based on creativity, originality and type of materials used, along with the on-the-site and online votes.

### Quick Facts

The Institute of Electronics Engineers of the Philippines – University of the Philippines Student Chapter (UP IECEP) is the university's official representative to all student-related activities in relation to its Bachelor of Science in Electronics and Communications Engineering (BS ECE) Program. For 10 years, UP IECEP has taken an active role in promoting BS ECE course awareness. Through events such as Electronics Meets Art (E Meets Art), UP IECEP has introduced high school students to the life of an ECE major.

UP IECEP has also organized Get Licensed 2009 – 2012, a free seminar on Board Exam Readiness open to all fourth and fifth year BS ECE students in the Metropolis. Every year, the event has drawn over 100 students and affiliates from different schools, colleges, and universities throughout the metro.



**Institute of Electronics Engineers of the Philippines**  
**University of the Philippines Student Chapter**

Email us at [upiecep@gmail.com](mailto:upiecep@gmail.com)

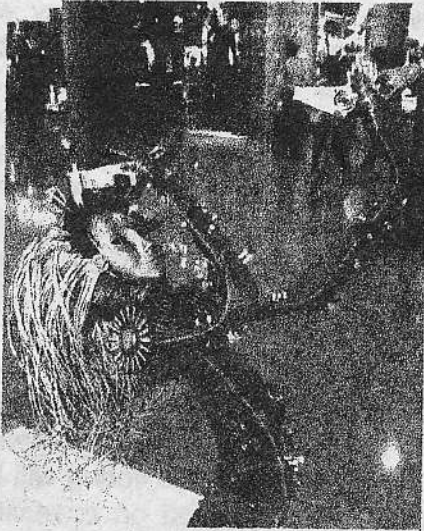




# ELECTRONICS MEETS ART 2012

It's more fun in the Philippines!

## Why Participate in E Meets Art?



*Centra of the Future*  
First Place, EMA 2011

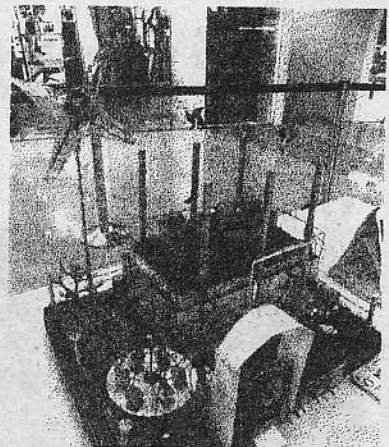
In light of pressing environmental concerns that rise nowadays, UP IECEP is one with the world in campaigning for the preservation of our environment. E Meets Art aspires to spread ecological awareness and encourages creative ways to help save the environment.

On the other hand, UP IECEP believes in the potential of the Filipino youth to excel not only in art but also in technology. E Meets Art not only embodies this very belief, but also opens up a huge avenue for everyone, not only the participants, to learn more about the benefits and potential of Electronics Engineering as a course and a prospective profession.

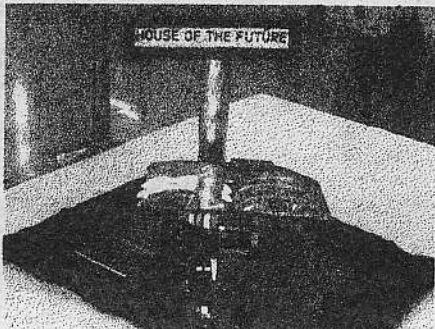
tech world. Engineering Research and Development can help the development of the Philippines in the long run, and what better way to start than to encourage high school students to take part in this wonderful world of electricity.

Electronics and Communications Engineering is a fundamental engineering study in this high-tech world. Engineering Research and Development can help the development of the Philippines in the long run, and what better way to start than to encourage high school students to take part in this wonderful world of electricity.

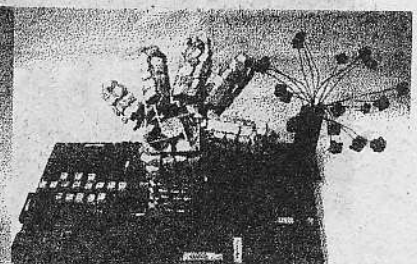
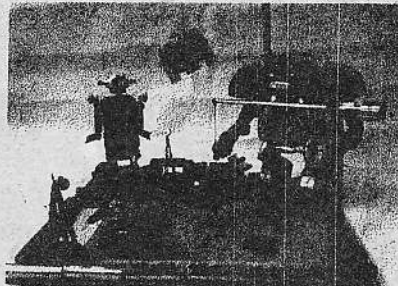
We hope that you'll join UP IECEP as E Meets Art helps encourage, challenge, and indulge the engineers of tomorrow.



*Multifunctional Shelter of the Future*  
Second Place, EMA 2011



*House of the Future*  
Third Place, EMA 2011



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# History Makers

Loving God  
Loving People  
Making History

## About History Makers:

History Makers is a youth organization that is dedicated to empower the students to love God, love people and make history. Because of a God-given dream and vision, History Makers became a powerful organization five years after its inception. It is actively training the young people in the areas of leadership, character, integrity and excellence making them history makers in this nation.

## What we do?



One-on-one coaching



Conferences & Seminars



Room Coaching

History Makers Organization  
#20 K. J. Cor. K-9th St. Bldg. East Kansas, O.C.  
Tel: (405) 449-7173 / 435-1189 / 0817-8633475  
Email: [historymakers@gmail.com](mailto:historymakers@gmail.com)  
[historymakers.org](http://historymakers.org) / [historymakersofficialpage.com](http://historymakersofficialpage.com)



# ELECTRONICS MEETS ART 2012

It's more fun in the Philippines!

## MECHANICS:

### I. Qualifications:

1. Each team shall be composed of at most **three (3) high school students** from the same school.
2. There is **no limit** to the number of teams a high school can send. However, a student may join only one (1) team.
3. Each team shall be supervised by one of the school's faculty. A faculty member may supervise more than one team.

### II. Requirements:

#### THEME DESCRIPTION: It's More Fun in the Philippines

- A work of art that inspires nationalism and sparks the burning passion for the country
  - A work of art that symbolizes a Philippine TOURISM ICON or DESTINATION
  - A work of art that gives meaning to the phrase "ONLY IN THE PHILIPPINES"
  - A work of art that brings to life FILIPINO CULTURE and TRADITION
  - A work of art that takes you back to one colourful and victorious era in PHILIPPINE HISTORY
1. Teams are required to present a three-dimensional artwork that embodies the theme "**It's More Fun in the Philippines**".
  2. The artwork should be able to exhibit at least one of the descriptions stated above.
  3. Materials to be used are **limited to** electronic components (like chargers, LCD's or circuits). However, basic art materials (like glue, art paper, or paint) can be used sparingly.
  4. The model/artwork should be placed on top of a **15" x 20" illustration board** (1/4 illustration board). The artwork **should not exceed a height of 3 feet**.
  5. Use of electricity is not allowed. However, the group may provide batteries, if needed.

### III. Judging:

1. Judging of the entries will be based on the following **criteria**:

Creativity and Originality	-----	35%
Materials Used	-----	20%
Adherence to the Theme	-----	20%
Artwork Description	-----	5%
On-the-Site Voting	-----	10%
Online Voting	-----	10%
<b>Total</b>	<b>-----</b>	<b>100%</b>







# ELECTRONICS MEETS ART 2012

## It's more fun in the Philippines!

2. There will be a **deduction of 5%** in the team's score for **non-compliance with the stated dimensions of the artwork.**

#### IV. Registration and Submission:

1. All teams must register by filling up the registration form found online on or before **August 31, 2012: <http://tinyurl.com/EMeetsArt2012>**
2. Artworks are subject to the approval of the organization. An e-mail will be sent to confirm the registration of the artworks.
3. No two teams shall have the same concept for the artwork. Reservation will be done on a first-come-first-served basis. However, the team may opt to change their artwork even after they have registered, provided that their new artwork has not been registered yet. Kindly e-mail all changes of artworks to **ned\_b15@yahoo.com**.
4. The registration fee is **Php 300.00 per team**. However, shall the school send three (3) or more teams, a **20% discount** of the fee will be given.
5. The participating school must submit a copy of a **high resolution school logo** and **pictures of the participants working on the project**. These will be used for the online voting website. Please send them via e-mail to **ned\_b15@yahoo.com** on or before **10 September 2012**.
6. All teams must submit their artworks and their payment of the registration fee on or before **17 September 2012, Monday, 5:00 PM** at the **Electrical and Electronics Engineering Institute (EEEI) Building, Velasquez Street, University of the Philippines, Diliman, Quezon City**. For submissions, please contact Ned Manolo Bada (**0933 551 8437 / ned\_b15@yahoo.com**) at least one day ahead.
7. A title with the format "[Insert Title Here] **More Fun In The Philippines**" and a short description or an explanation (not exceeding 150 words) must be submitted with the artwork.
8. Late submission of artworks will be honored until **24 September 2012 (Monday)**. However, the artworks will not be able to participate in the online voting. For this case, please contact Ned Manolo Bada (**0933 551 8437 / ned\_b15@yahoo.com**).

#### V. Awarding:

1. The Awarding Ceremony details shall be announced via phone call and through the EMeetsArt2012 Facebook page **Electronics Meets Art 2012**.
2. All participating teams with their supervisors are encouraged to be present in the said ceremony.
3. Prizes for exemplary artworks are as follows:  
**1st place:** 1st place Award Plaque and **Php 5,000.00** cash prize  
**2nd place:** 2nd place Award Plaque and **Php 3,000.00** cash prize  
**3rd place:** 3rd place Award Plaque and **Php 2,000.00** cash prize
4. All team members will be given Certificates of Participation and freebies.

